

Improving the representation of nearshore wave processes on rocky/complex bottoms in Wavewatch III®

H. Michaud, D. Sous, M. Pézerat, A. Roland, A. Abdolali, T. Hesser, J. M. Smith, D. Honegger, T. Huxhorn



**4TH INTERNATIONAL WORKSHOP ON WAVES,
STORM SURGES, AND COASTAL HAZARDS**

Incorporating the 18th International Waves Workshop



Latest developments in WW3

Solve and parallelization

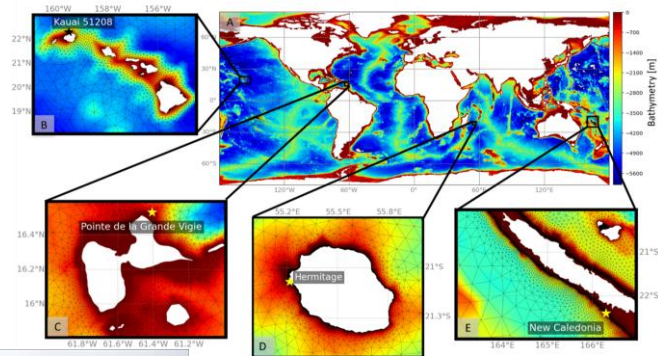
- Domain Decomposition (SCOTCH, ParMetis)
- Implicit Solver
 - Jacobi
 - Block Gauss Seidel method

Shallow water

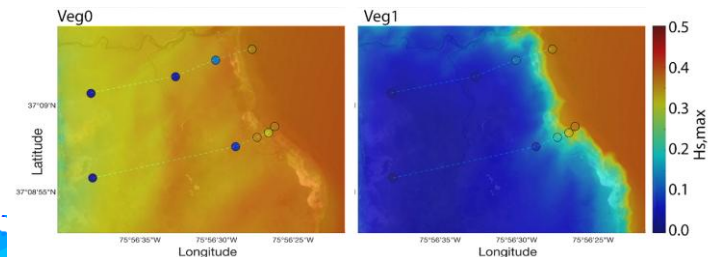
- Vegetation
- Diffraction
- IG Waves for moving boundary (wetting & drying) and implicit schemes
- Depth breaking & bottom friction parameterizations
- Triad interactions
- Wave setup on unstructured grids using elliptic solver

Operational forecasting/Downscaling

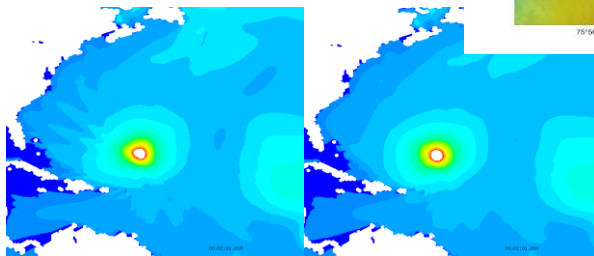
- Limiter
- GSE alleviation
- Hybrid Open-MP
- Parallel coherency



Gaffet et al., 2025 GMD ,
Abdolali et al Ocean Modelling
in press



Abdolali et al 2022



Latest developments in WW3

Solve and parallelization

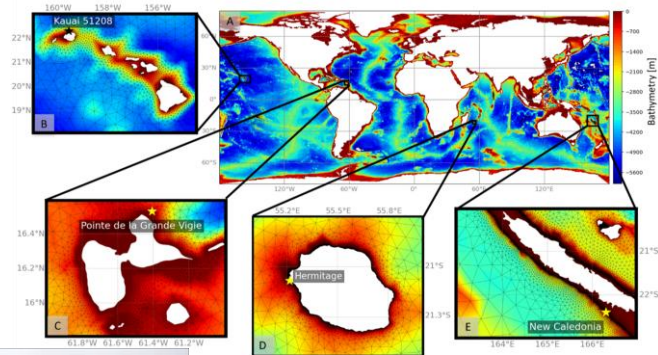
- Domain Decomposition (SCOTCH, ParMetis)
- Implicit Solver
 - Jacobi
 - Block Gauss Seidel method

Shallow water

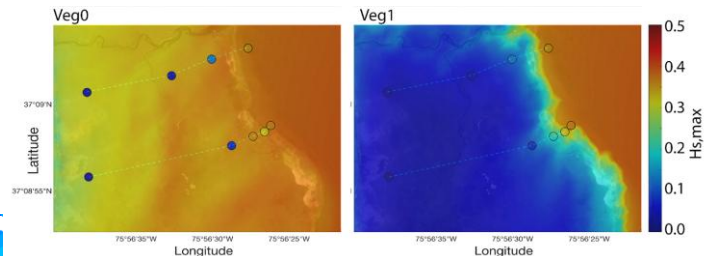
- Vegetation
- Diffraction
- IG Waves for moving boundary (wetting & drying) and implicit schemes
- Depth breaking & bottom friction parameterizations
- Triad interactions
- Wave setup on unstructured grids using elliptic solver

Operational forecasting/Downscaling

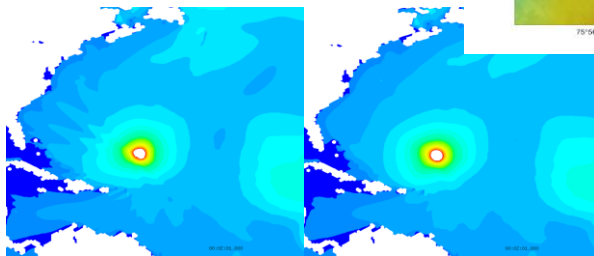
- Limiter
- GSE alleviation
- Hybrid Open-MP
- Parallel coherency



Gaffet et al., 2025 GMD ,
Abdolali et al Ocean Modelling
in press



Abdolali et al 2022



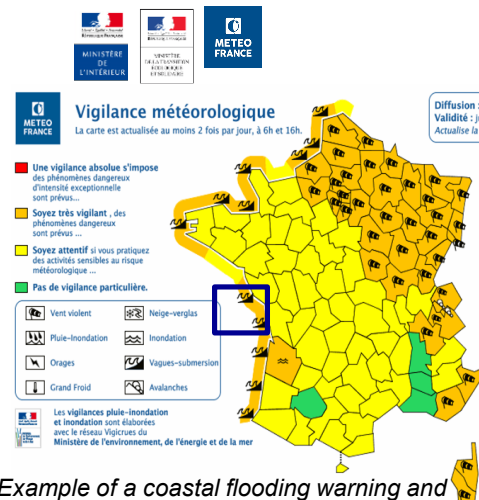
Motivations

Context and Importance

- Coastal flooding forecasts and climate adaptation policies require accurate wave modeling.
- Modeling: From km-scale resolutions to meter-scale expectations with low computational cost for ensemble predictions.
- 70% of the coastline has a complex bottom (rocky, coral) whereas standard spectral wave models are mainly tuned for sandy coasts.

Objectives

- Implement new developments in WAVEWATCH III[®] to better capture small-scale nearshore processes over rocky bottoms
- Assess model skills on Ars-en-Ré rocky shore
- Investigate on the processes that control wave dissipation



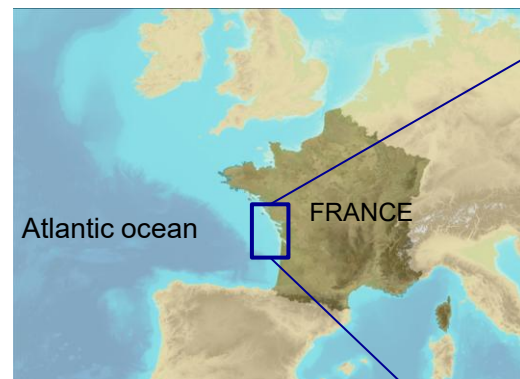
Example of a coastal flooding warning and position of Ré Island (in the black rectangle)



Illustration of the rocky shore at Ars en Ré

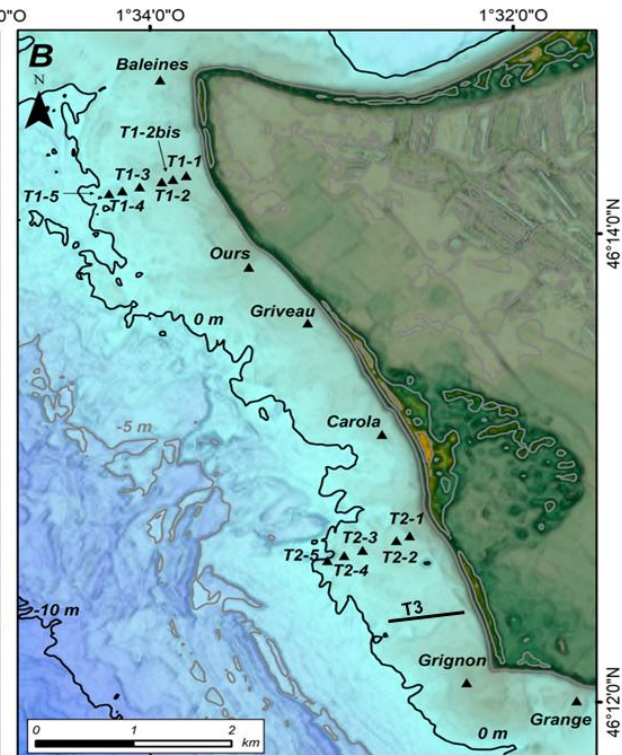
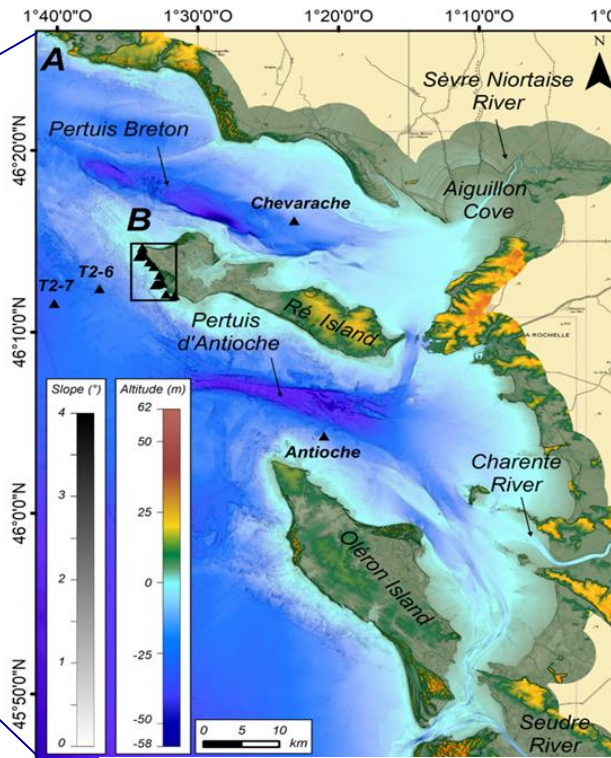
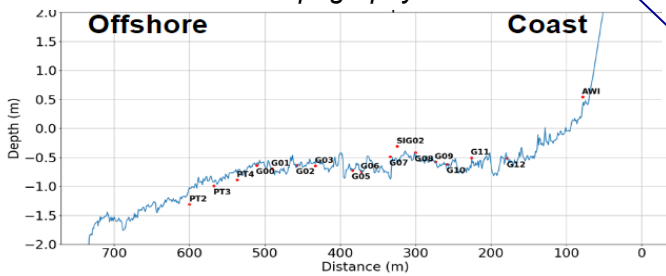
Oceanographic campaign on Ré Island : RiCoRé

Michaud et al., to be submitted to GMD



Location of the studied zone

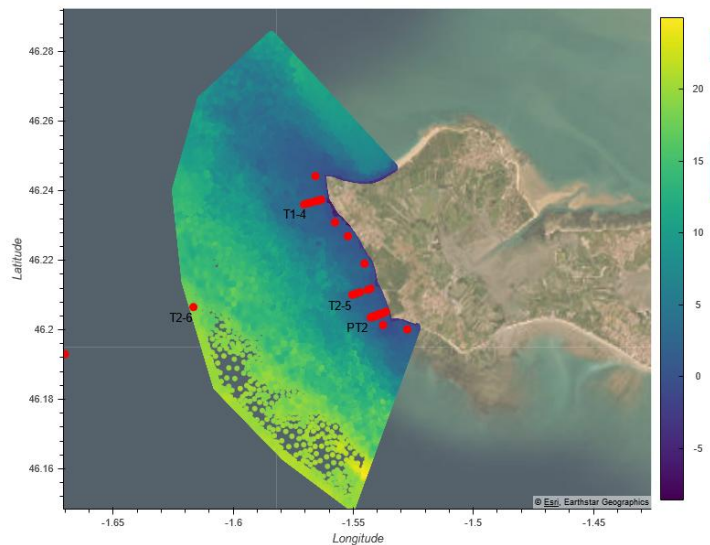
Cross-shore topography at T3



Morpho-bathymetry and mooring positions (black triangles) near Ars-en-Ré and its surroundings. A: coastal Topo-Bathymetric Digital Terrain Model covering a part of the Pertuis-Charentes at a resolution of 0.0002° (~ 20 m); B: coastal TBDTM of the surroundings of Ars-en-Ré at a resolution of 0.00005° (~ 5 m)

WW3 RICOREUG configuration

- Unstructured grid with resolution ranging from 30m to 5m nearshore
- Forcings
 - Arome (Meteo-France) wind
 - Water level from T2-7 AWAC instrument
 - Datawell spectra from T2-6 is imposed at the offshore boundary



Mesh and bathymetry



Significant wave height ($Hm0$) (top) and mean period ($Tm01$) (middle) at T2-6 measured (in blue) and simulated by NORGASUG(WW3 in orange), Wind speed (blue) and direction (red) measured at Saint-Clement-des-Baleines (bottom) during LEG1 and LEG2

Friction on complex bottoms

Implementation in WW3 of a new bottom friction source term (**BT5 switch**):

$$\frac{\partial N}{\partial t} + \nabla_x \cdot \vec{x}N + \frac{\partial}{\partial k} \dot{k}N + \frac{\partial}{\partial \theta} \dot{\theta}N = \frac{S_{tot}}{\sigma}$$

$$S_{bf} = -\frac{1}{\sqrt{2}} f_w u_{b,r} \frac{\sigma^3}{g \sinh(kd)^2} N(k, \theta)$$

Madsen et al., 1989,
Lowe et al., 2005,
Sous et al., 2023

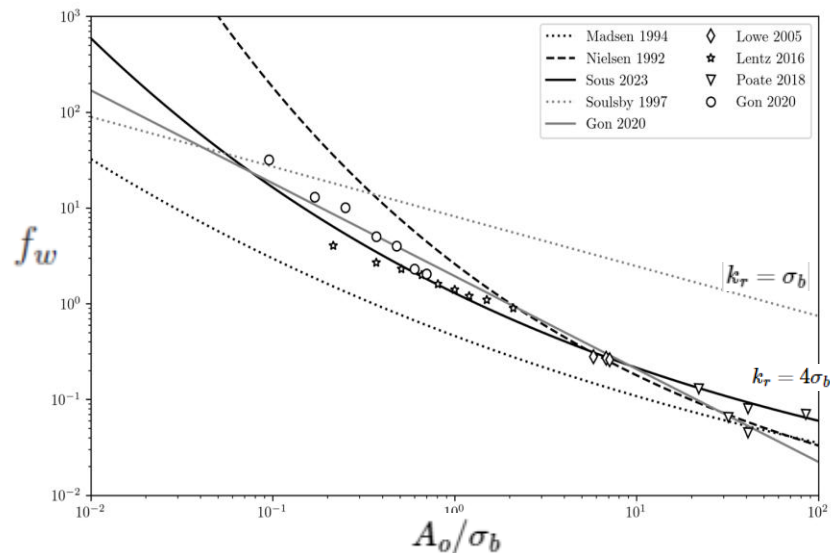
Wave friction coefficient

$$f_{w,j} = \exp(a_1 (\frac{A_o}{k_r})^{a_2} + a_3)$$

Hydraulic roughness

Representative maximum
near-bottom velocity

With $(a_1, a_2, a_3) = (5, -0.15, -5.9)$

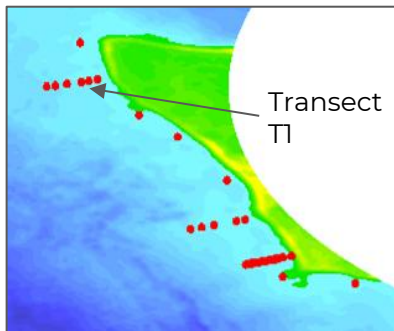


f_w in function of the ratio A_o/σ_b for different parameterizations. The points represent data from in situ measurement campaigns.

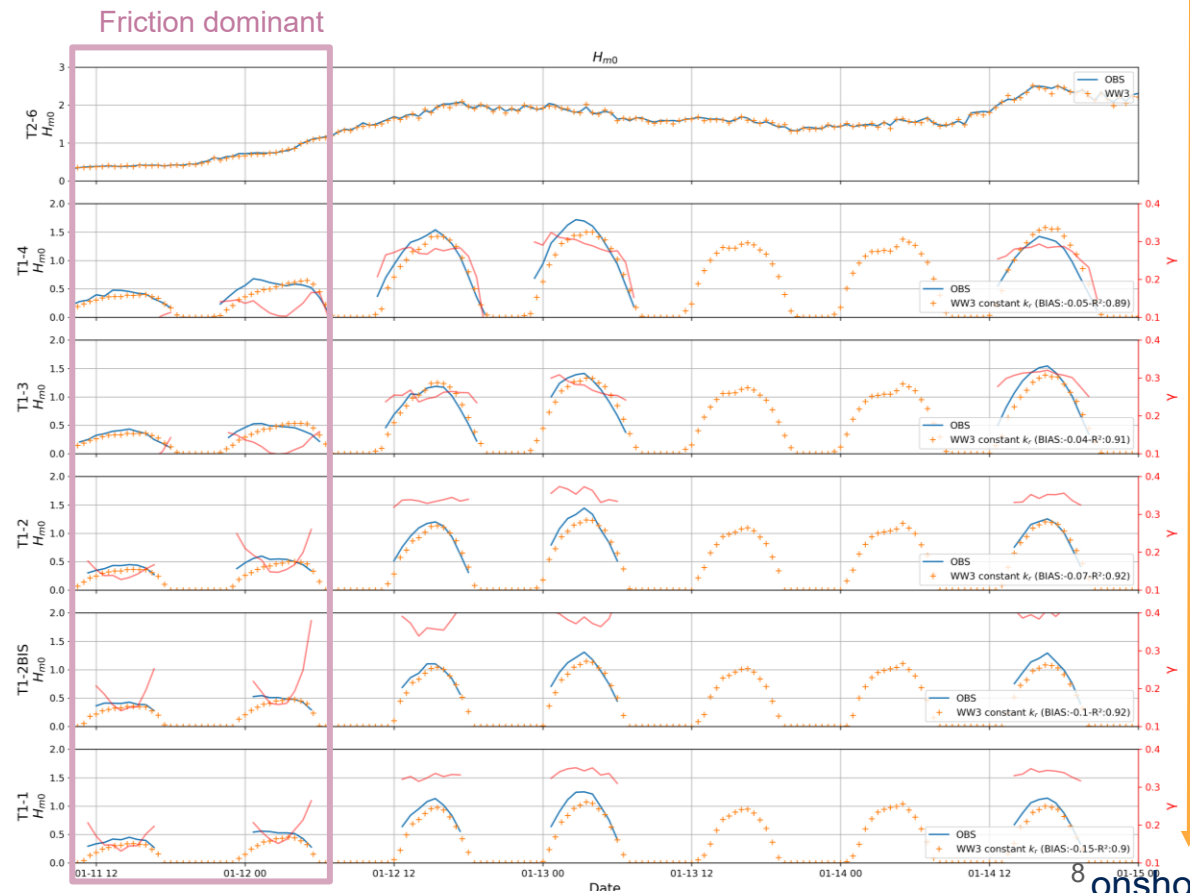


Calibration of k_r in RICOREUG

offshore

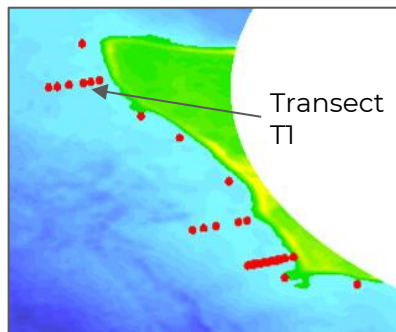


Note: T1-x stations numbered T1-1 to T1-4 from beach to open sea.

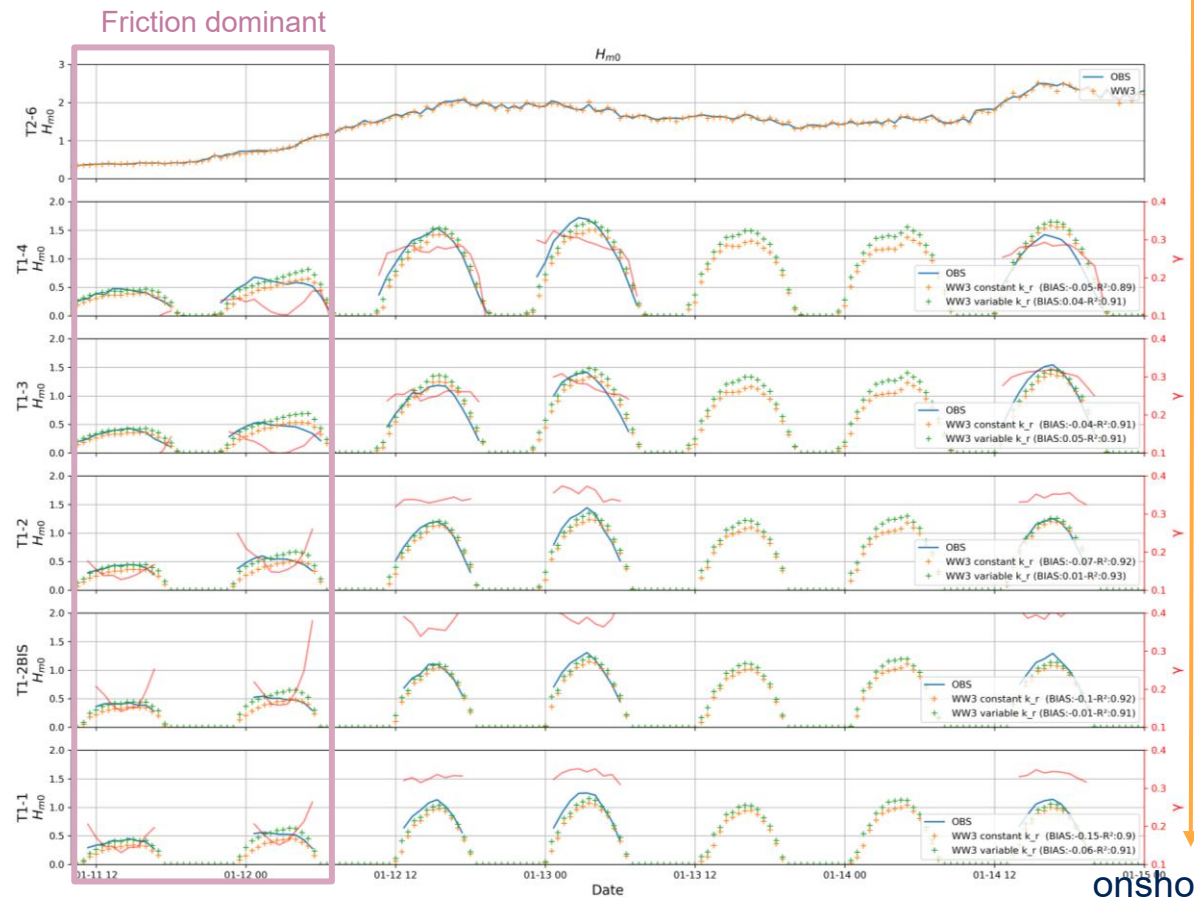
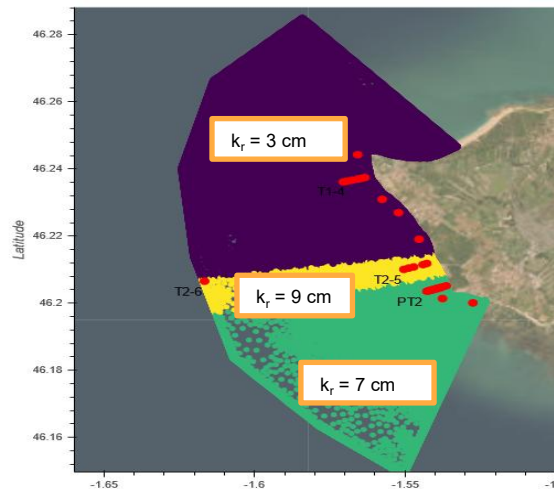


Calibration of k_r in RICOREUG

offshore



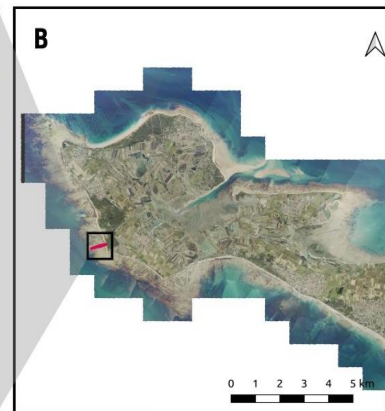
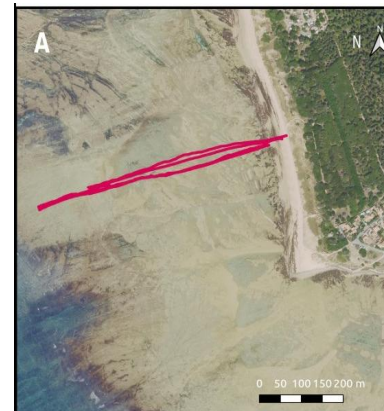
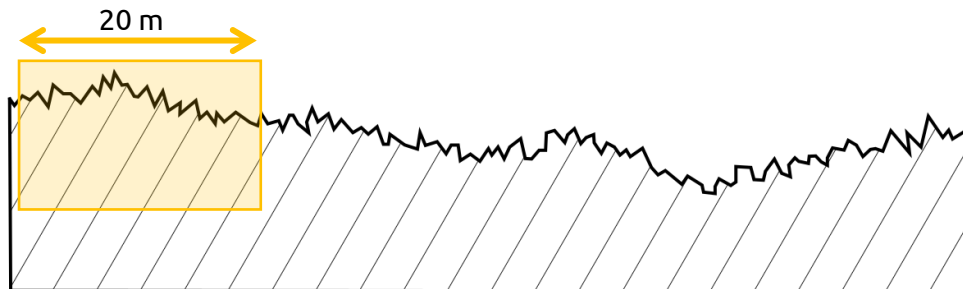
Note: T1-x stations numbered T1-1 to T1-4 from beach to open sea.



onshore

k_r vs microtopographic data

Separation between bathymetry/roughness features



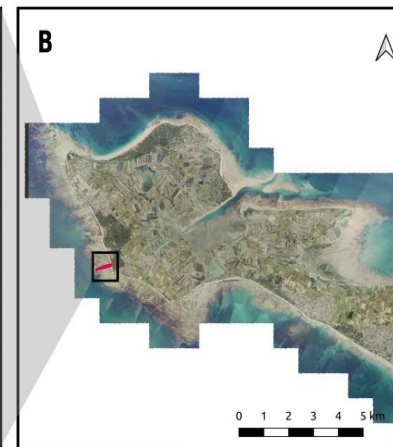
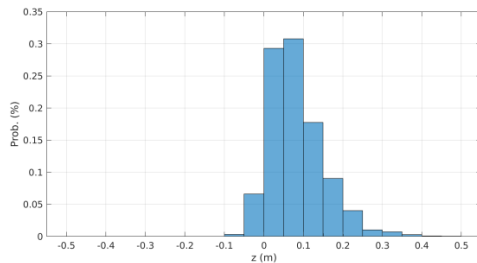
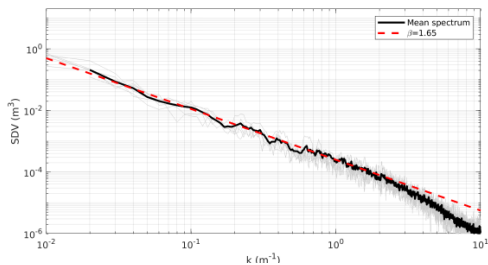
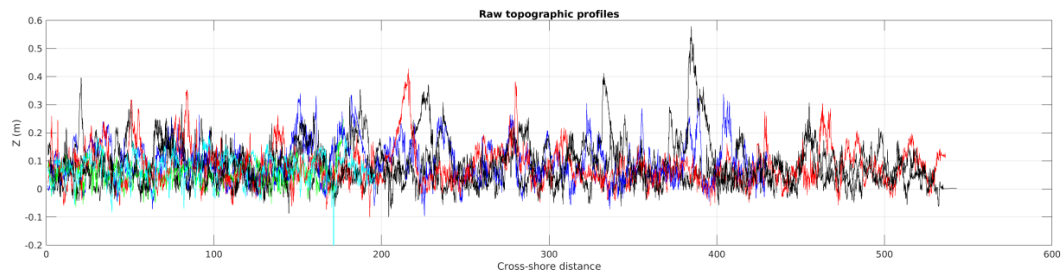
A: GNSS surveys on Transect 3 on aerial pictures . B: Lidar-extracted digital elevation model.

Bed signal

Roughness

Bathymetry

k_r vs microtopographic data



Micro- topo data :

$$\sigma_b = 6.4 \text{ cm}$$

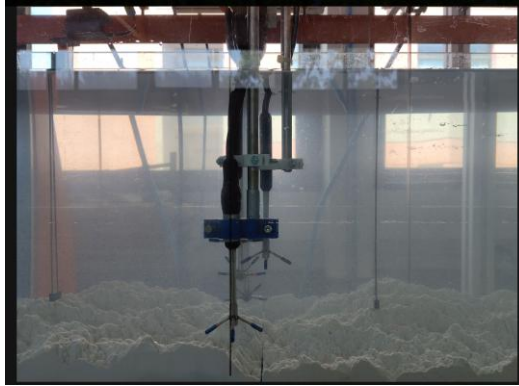
Hydrodynamics:

$$k_r = 7 \text{ cm}$$

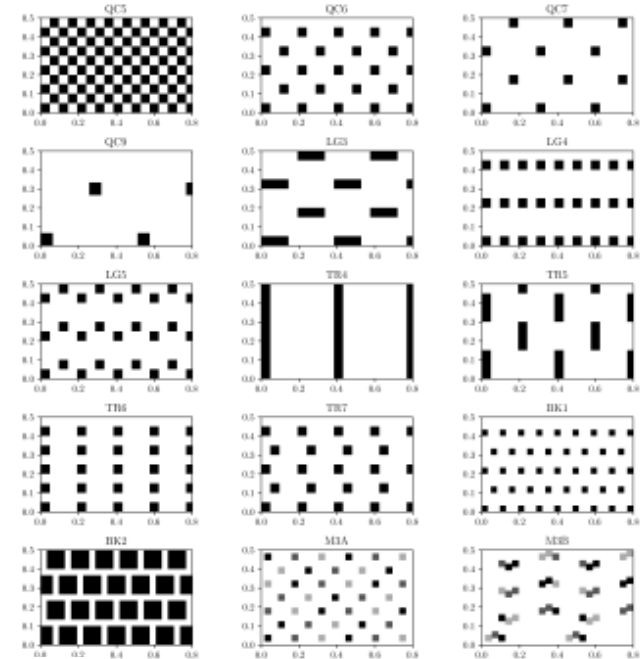
$$k_r \cong \sigma_b ?$$

But is σ_b the only metric that needs to be considered?

Find new metrics to estimate the hydraulic roughness k_r



Rough seabed surfzone experiments in the CASH flume (SEATECH/MIO, Toulon) : LEGOLAS & COCODYROCK experiments



Rough seabeds tested in LEGOLAS

$$k_{r,m} = 4\sigma_N (1 + \beta_s + \beta_d + \beta_e) \quad \text{With} \quad \begin{cases} \beta_s = -0.3 (\tanh(Sk_N - 0.8) - 1) \\ \beta_d = \Delta_N \\ \beta_e = 1.1 ES_{N,x} \end{cases}$$

Dealbera et al., 2024, 2025,
PhD thesis of E. Guelard Ancilotti & M. Geindre

Adaptative wave breaking parameterization

- Implementation of a new parameterization of the **breaking coefficient**—which controls the saturation of breaking waves

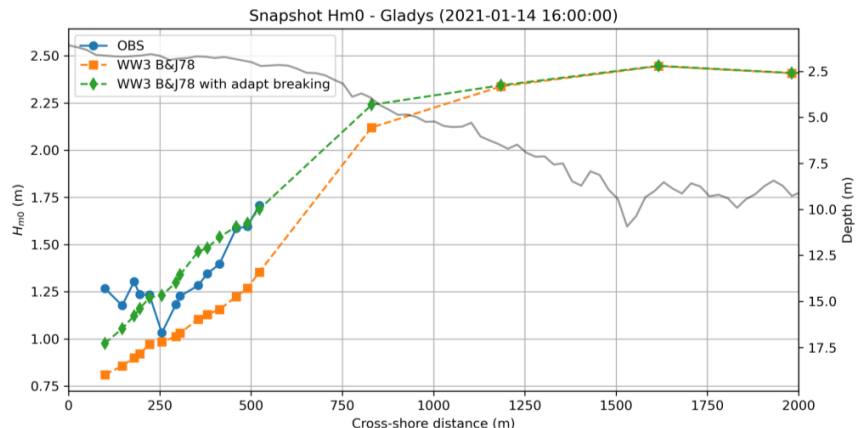
$$S_{db} = -0.25 \propto Q_b f_m \frac{H_{max}^2}{E} N(k, \theta) \longrightarrow S_{db} = -0.25 \propto \beta Q_b f_m \frac{H_{max}^2}{E} N(k, \theta)$$

Battjes & Janssen, 1978

With $\beta = 40 slope_{beach}$

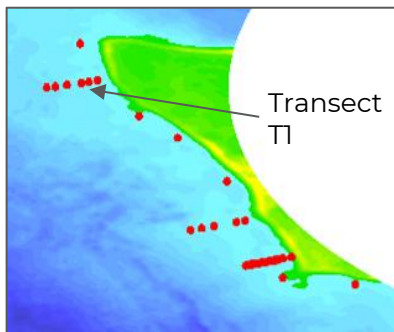
Le Méhauté, 1962
Pezerat et al., 2021

uniformly saturated breaking

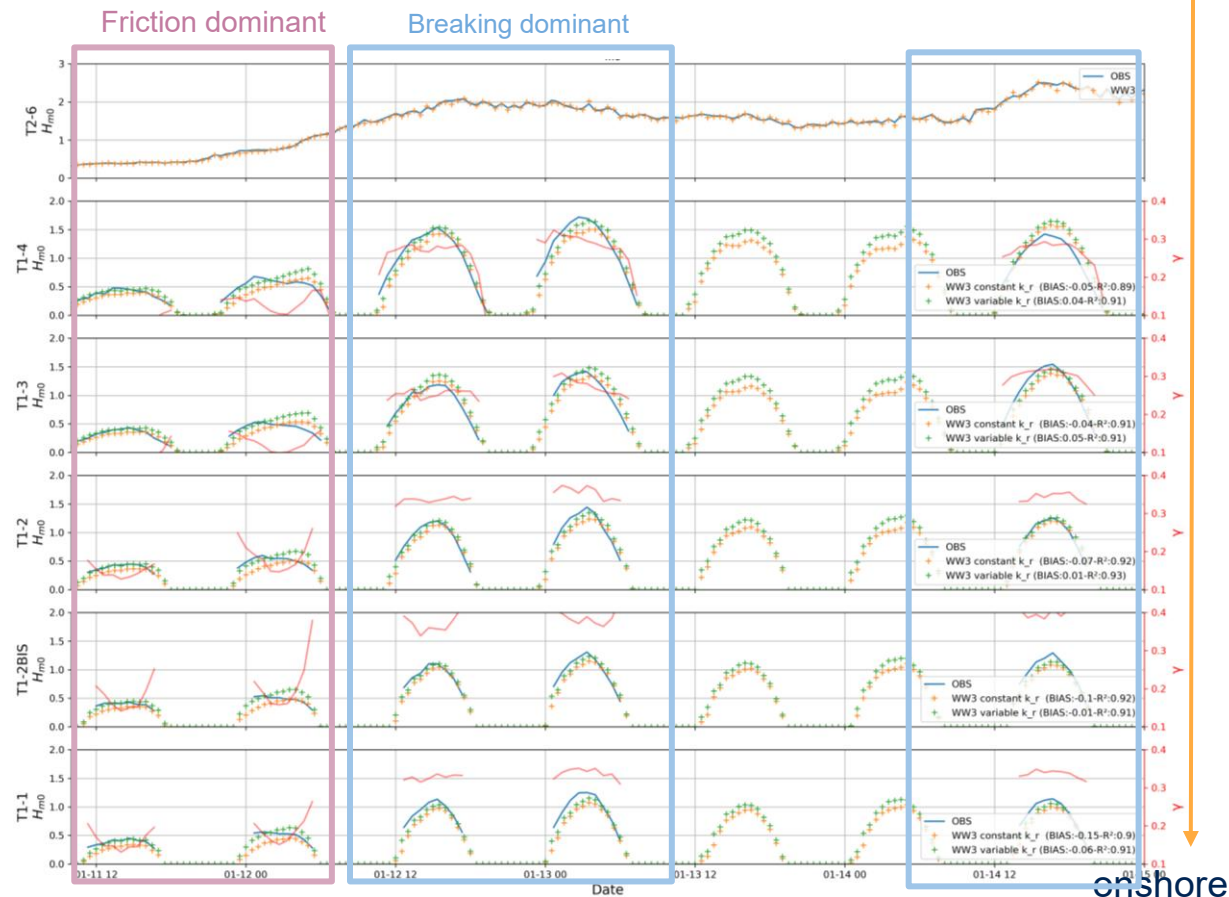


Calibration of k_r in RICOEUG

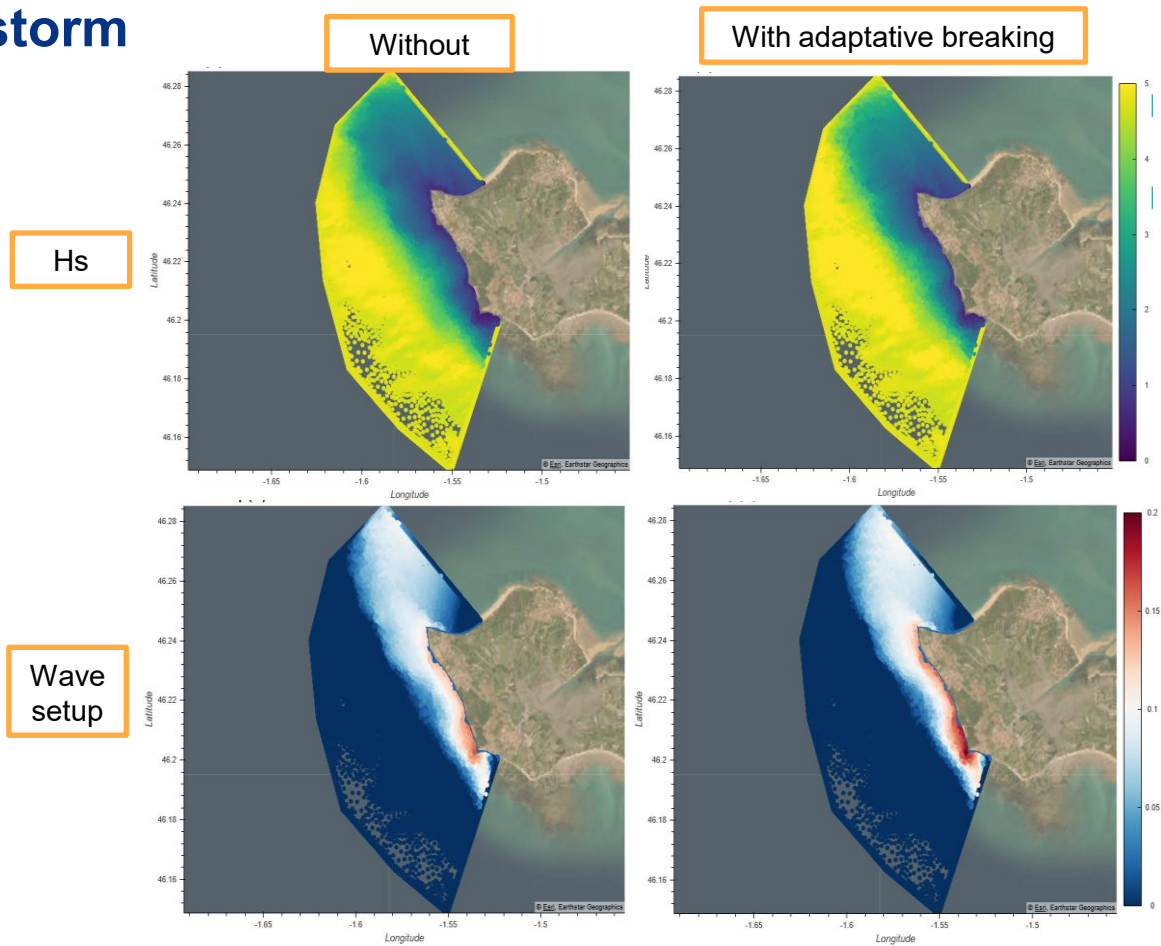
offshore



Note: T1-x stations numbered T1-1 to T1-4 from beach to open sea.

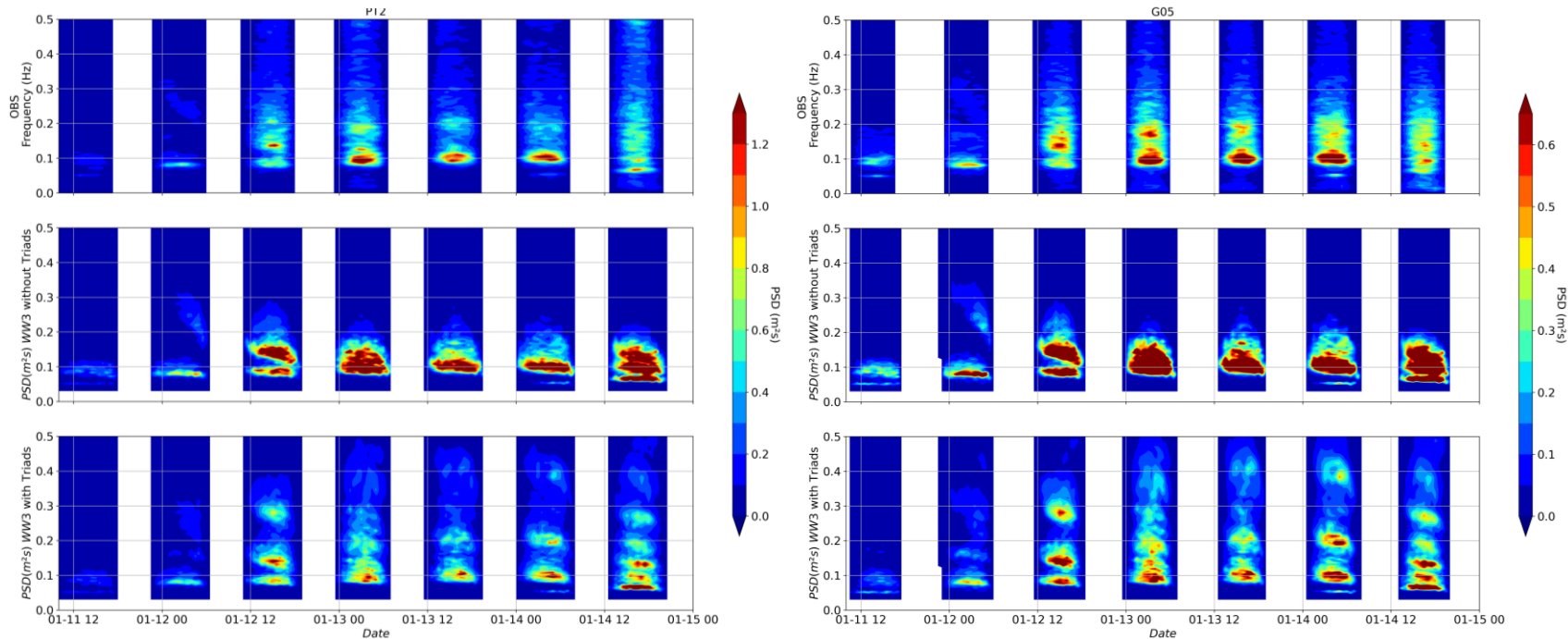


Impact of adaptative breaking param on the wave setup for Bella storm



Impacts of triads

Hovmöller diagram of $E(f)$ for observations (top), simulation without (middle) and with triads (bottom), on transect 3 offshore (PT2, left) and onshore (G05, right)



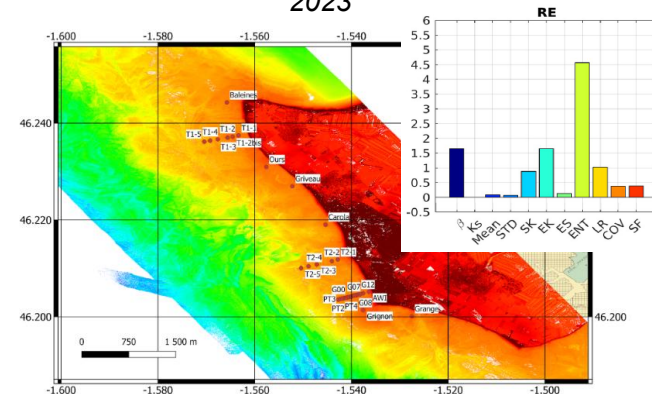
Conclusions and prospects on dissipation on complex bottom

- Implementation of new parameterizations in WAVEWATCH III[®] to represent wave dynamics on the Ars-en-Ré rocky shore
- Validation with in situ data during the calibration period
- Evaluation of the contributions of the different processes during storms in progress



*Socoa cliffs, Ezponda sea campaign 2021,
and Mayotte Reef, Futurisks sea campaign
2023*

- Study of micro-topographic data to link bottom metrics to bottom dissipation laws and develop laws applicable to all types of complex bottoms
- Extension to other sites with complex roughness and different types of slope
- Comparison with phase resolved model (preferred Canopy drag approach)



Lidar acquisition and topographical metrics on Transect 3 ¹⁷ **Sous et al., 2024**

Perspectives : A new version of ww3 in C++ called Triton

C++20 Development – Latest language features for performance & flexibility

Qt Creator Build – Live compilation, real-time & compile-time testing

Latest Source Terms – Community-standard, up-to-date physics

Parallelization – OpenMP/MPI, with roadmap to hybrid & GPU support

Advanced Vectorization – Mixed SOA-AOS structures, AVX2/AVX-512 optimized

HPC-Ready – Designed for modern multi-core CPUs, cache, memory & GPU clusters

One-Click Project & Build Management – Direct CMake, qmake & Qbs support, no manual Makefiles

Smart Code Editing & Refactoring – Context-aware completion, syntax checks, rename/extract tools

Visual UI Designer – Drag-and-drop interface design

Integrated Debugging – Debug directly within IDE

Live Compilation – Feedback during typing

GitHub Integration – Auto-detect repos, clone/push/pull, branch & PR workflows in-IDE

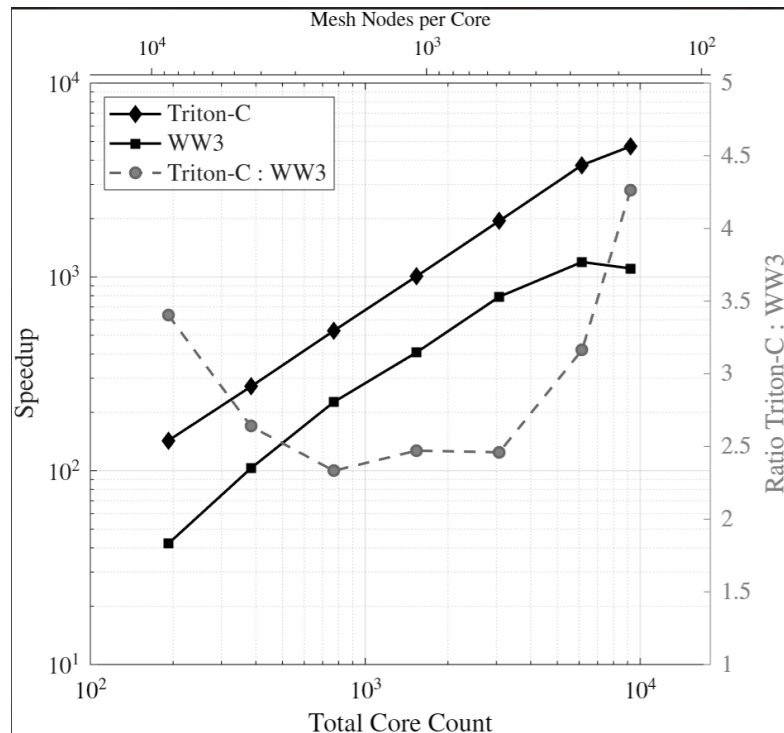
Cross-Platform Toolchains & Kits – Build and run on multiple platforms

Compile-time validation: static_assert, constexpr, C++20 Concepts → catch errors at compile time, zero runtime cost

Automated regression tests: benchmark memory, performance, parallel coherence, numerical accuracy, and physical correctness

Threshold alerts: configurable baselines; CI fails on regressions (>1% slowdown, >1 MB memory, output drift)

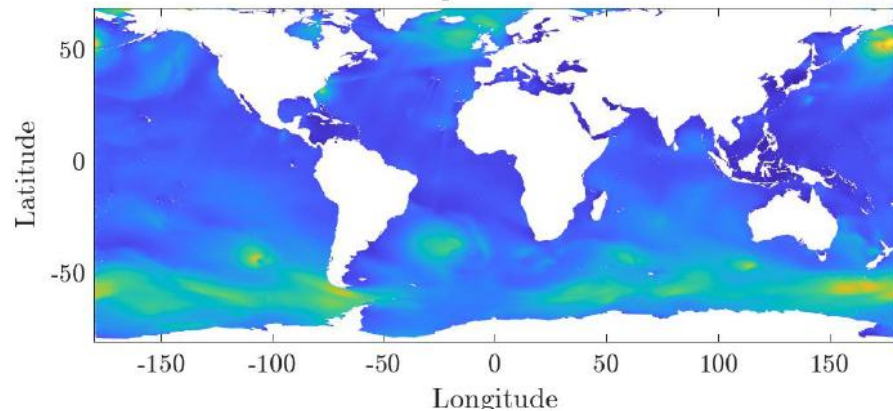
Seamless CI integration: compile-time checks + regression suite in pipeline for immediate feedback



Some first comparisons WW3/Triton

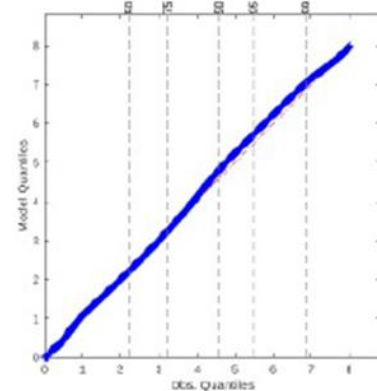
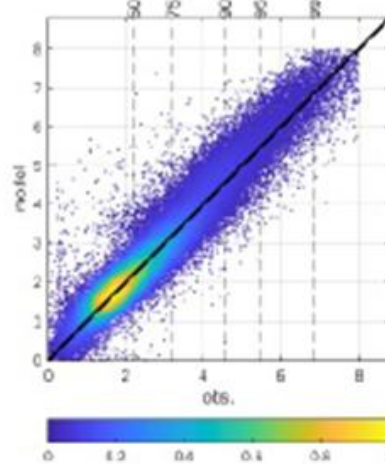
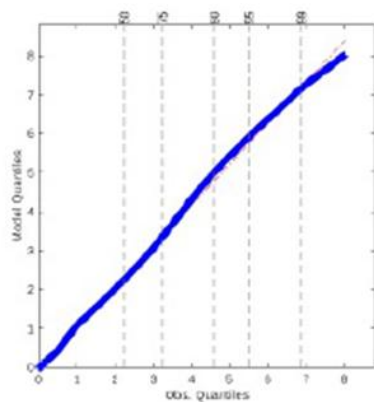
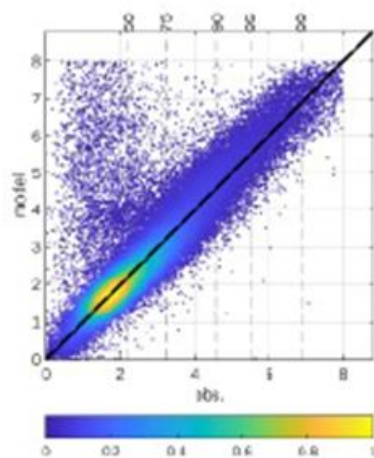
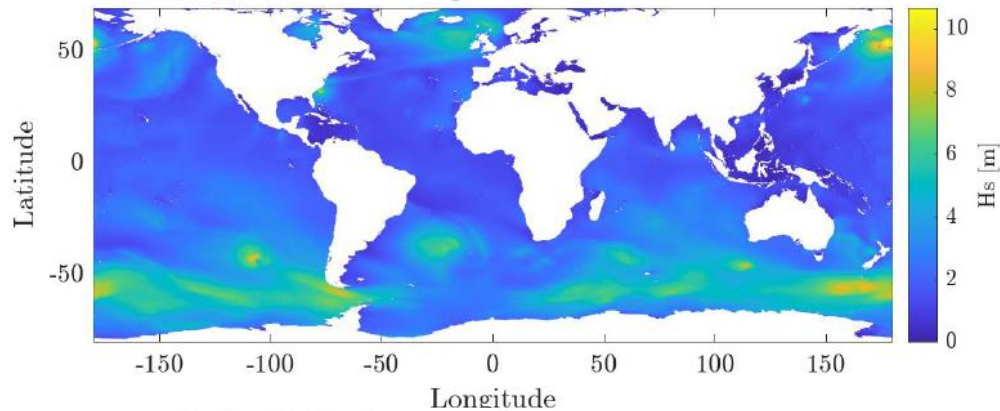
WW3: 30-Sep-2022 17:00:00 UTC

WW3



Triton-c

TritonC: 30-Sep-2022 17:00:00 UTC

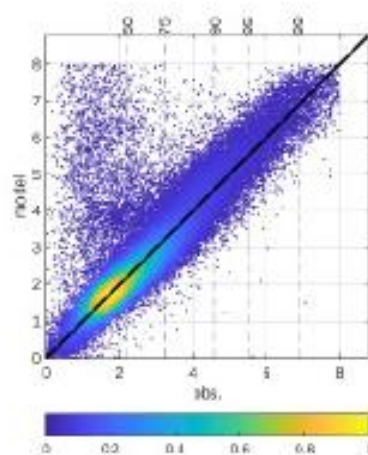
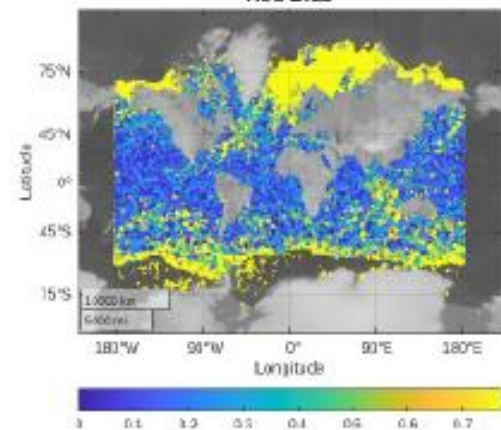


An aerial photograph of a tropical coastline. The image shows a wide, sandy beach curving along the edge of a shallow, turquoise lagoon. The water transitions from a light greenish-blue near the shore to a deeper blue further out. The sky is a clear, vibrant blue, dotted with fluffy white clouds. The overall scene is bright and serene, typical of a remote island location.

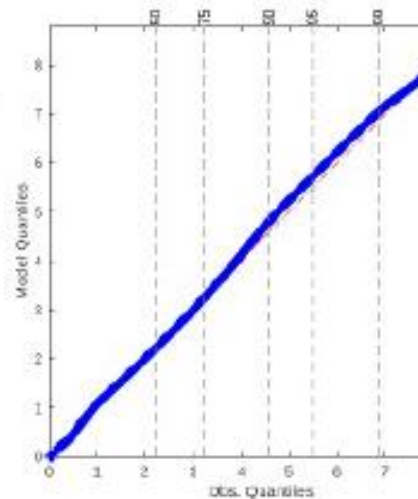
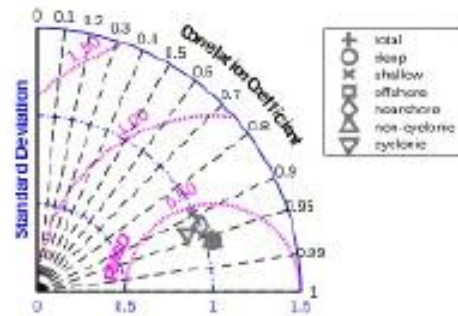
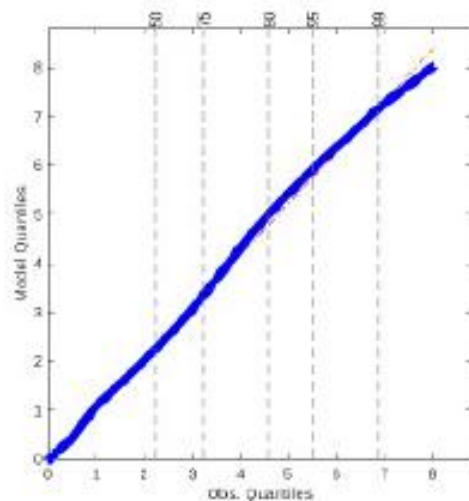
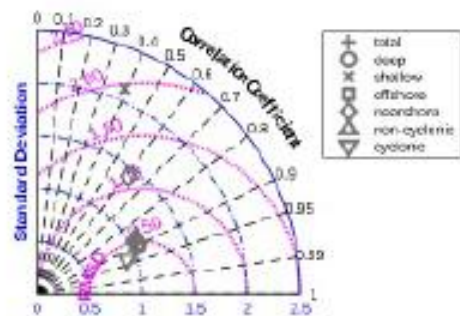
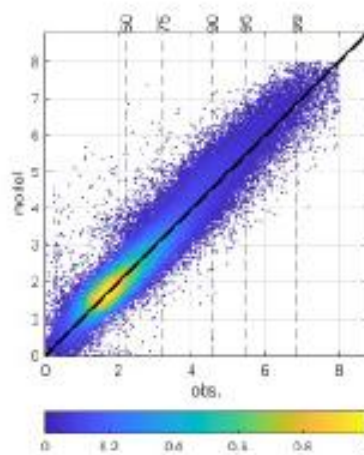
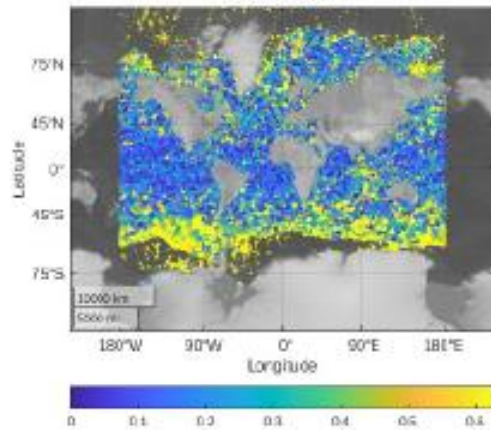
Any questions ?

A huge thanks to all the people involved in the field, analysis or simulations. The Ars en Ré data has been retrieved during the RICORE 2020 experiments, supported by SHOM (HOMONIM project and PEA PROTEVS) and the GLADYS-UM group. This work received government funding managed by the ANR under France 2030, reference ANR-22-POCE-0002.

Abs Bias

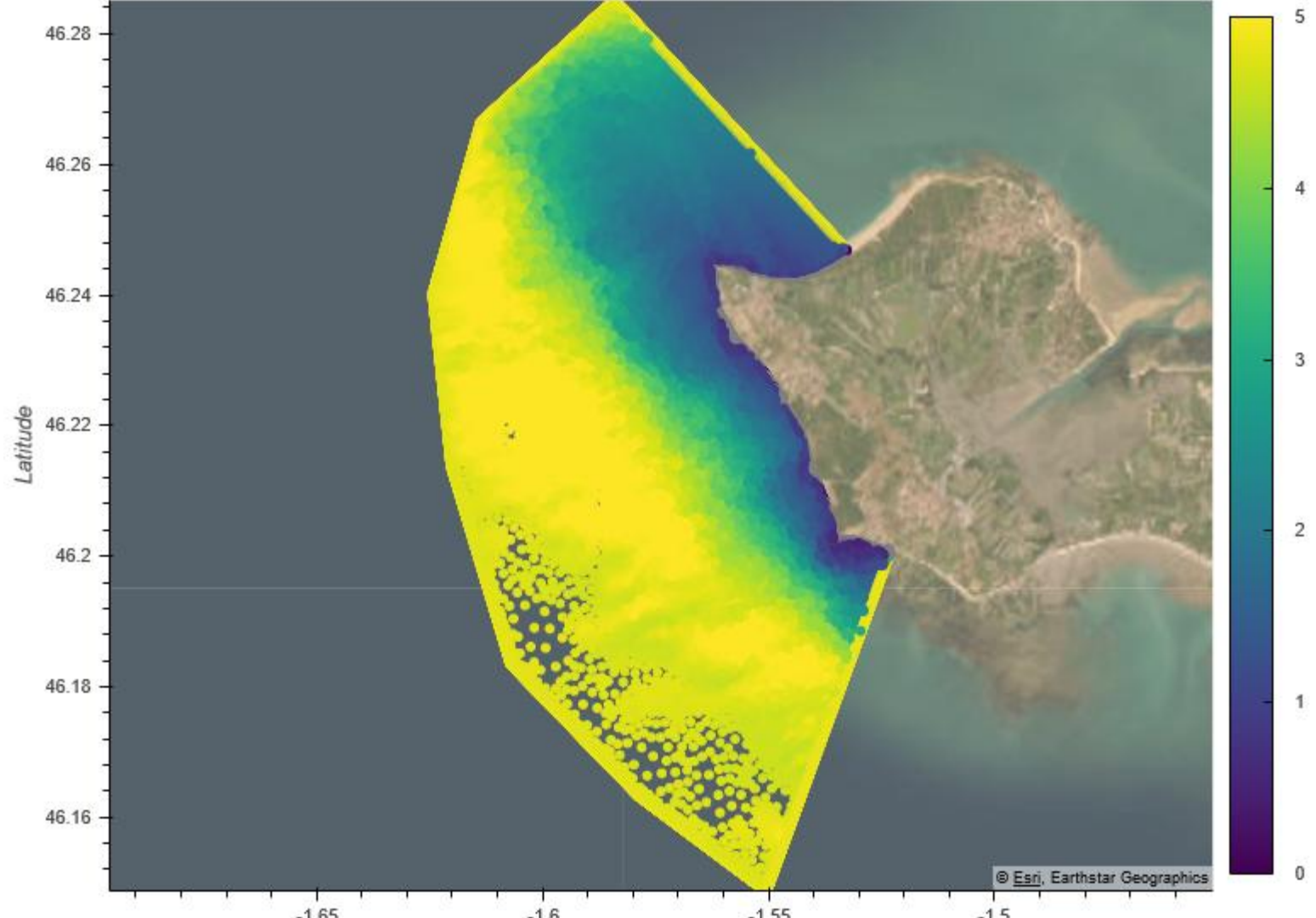


Abs Bias



WW3

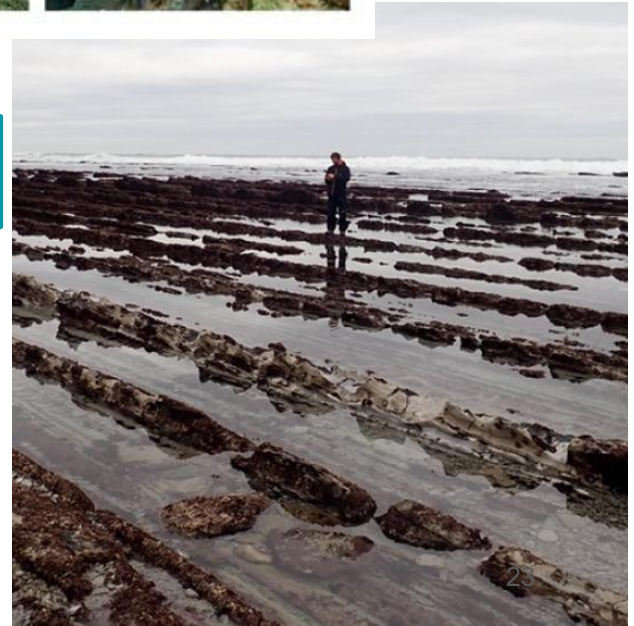
Triton-c



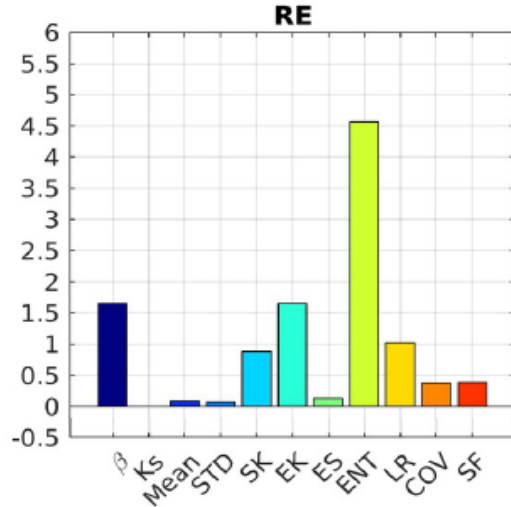
Conclusions and prospects on dissipation on complex bottom



What is the link between k_r and topography ?

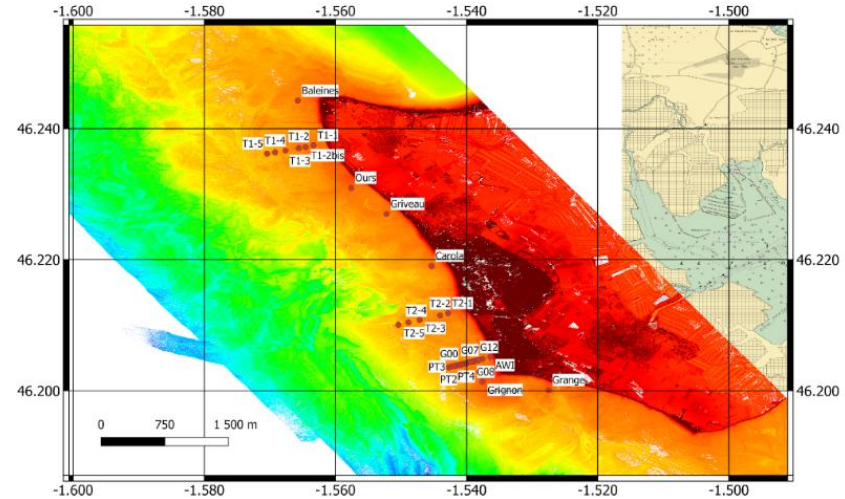


Conclusions and prospects on dissipation on complex bottom



Statistical metrics obtained on transect 3

$$k_{r,m} = 4\sigma_N (1 + \beta_s + \beta_d + \beta_e) \quad \text{With} \quad \left\{ \begin{array}{l} \beta_s = -0.3 (\tanh(Sk_N - 0.8) - 1) \\ \beta_d = \Delta_N \\ \beta_e = 1.1 ES_{N,x} \end{array} \right.$$



Sous et al., 2024

Last nearshore improvements

Adaptative wave breaking parameterization

$$S_{db} = -0.25 \propto Q_b f_m \frac{H_{max}^2}{E} N(k, \theta) \longrightarrow S_{db} = -0.25 \propto \beta Q_b f_m \frac{H_{max}^2}{E} N(k, \theta)$$

Battjes & Janssen, 1978

With $\beta = 40 slope_{beach}$ Pezerat et al., 2021

SPB triad parameterization

- LTA (Lumped Triad Approximation) method already implemented **Eldeberky, 1996**
- SPB (Stochastic Parametrized Boussinesq) method is tested **Becq-Girard et al., 1999**

Latest developments in WW3

Solve and parallelization

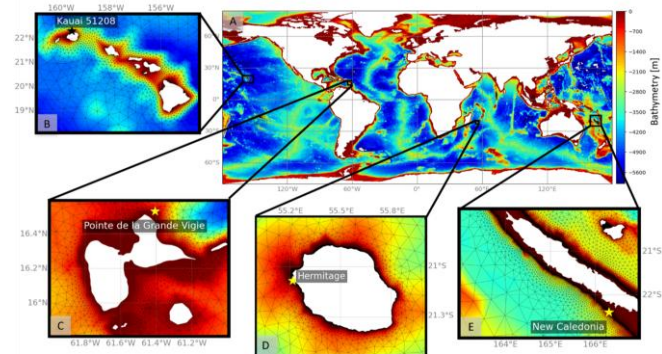
- Domain Decomposition (SCOTCH, ParMetis)
- Implicit Solver
 - Jacobi
 - Block Gauss Seidel method

Shallow water

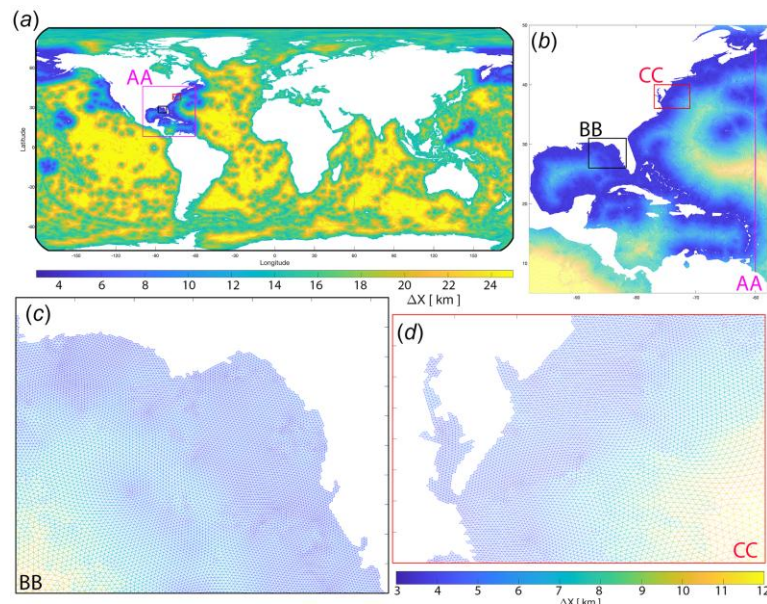
- Vegetation
- Diffraction
- IG Waves for moving boundary (wetting & drying) and implicit schemes
- Depth breaking & bottom friction parameterizations
- Triad interactions
- Wave setup on unstructured grids using elliptic solver

Operational forecasting/Downscaling

- Limiter
- GSE alleviation
- Hybrid Open-MP
- Parallel coherency



Gaffet et al., 2025 GMD



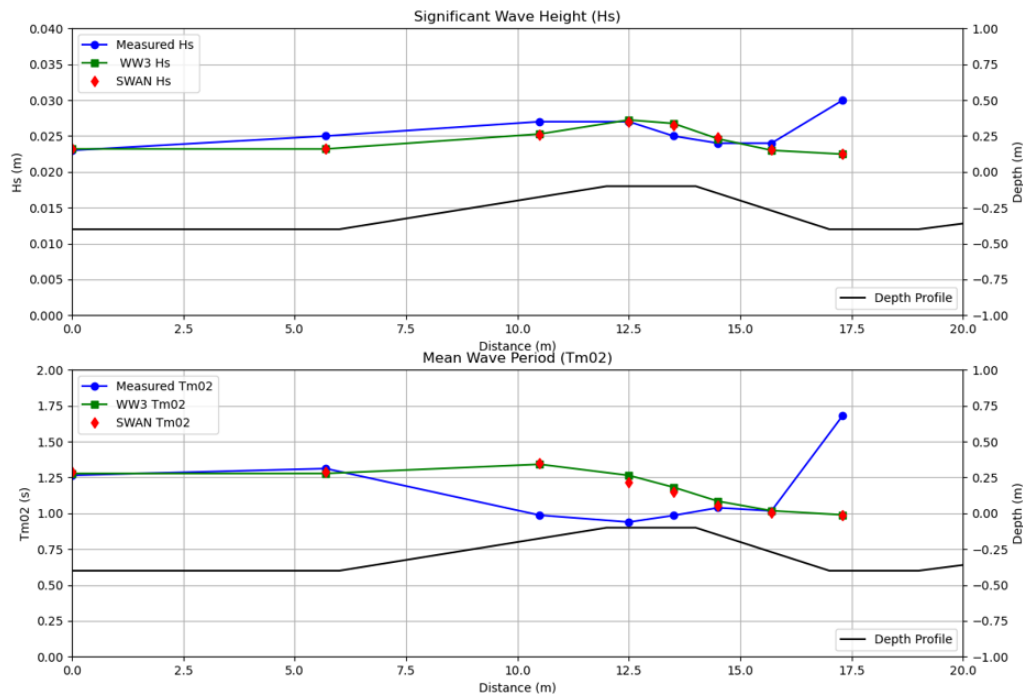
Abdolali et al Ocean Modelling in press

Triad parameterizations

- LTA (Lumped Triad Approximation) method already implemented
- SPB (Stochastic Parametrized Boussinesq) method is tested

Eldeberky, 1996

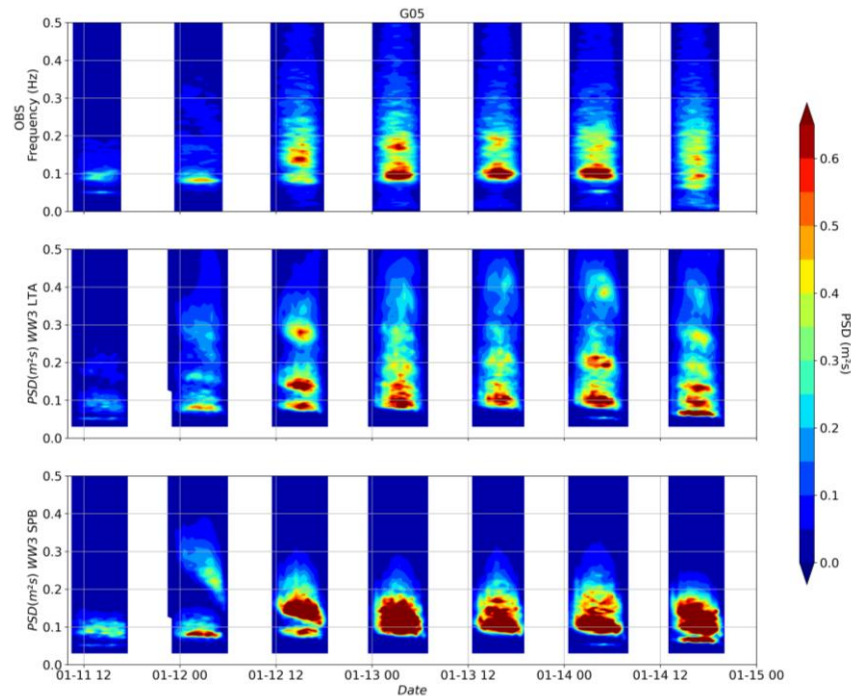
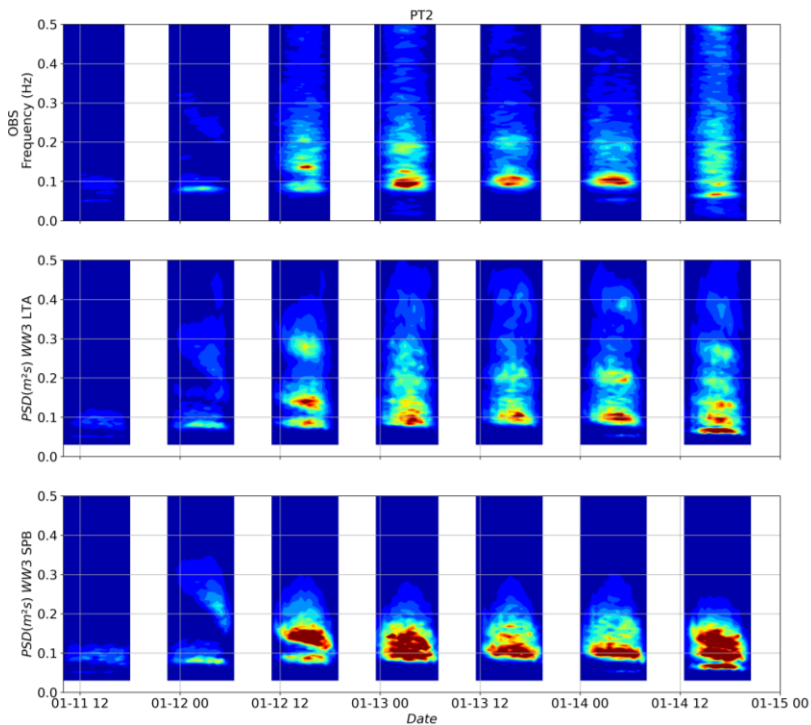
Becq-Girard et al., 1999



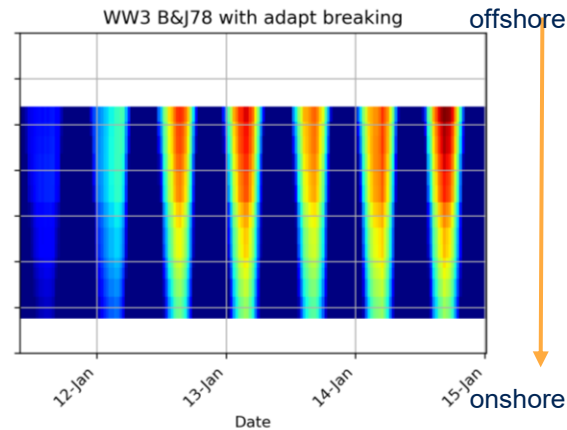
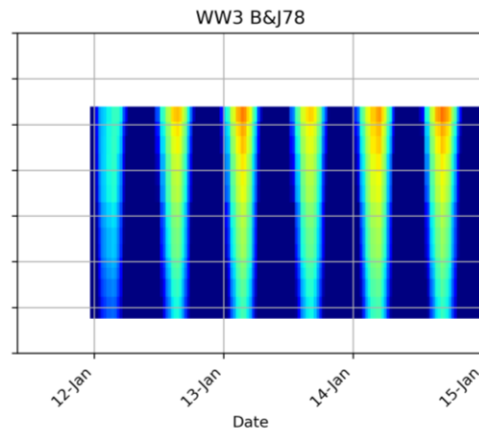
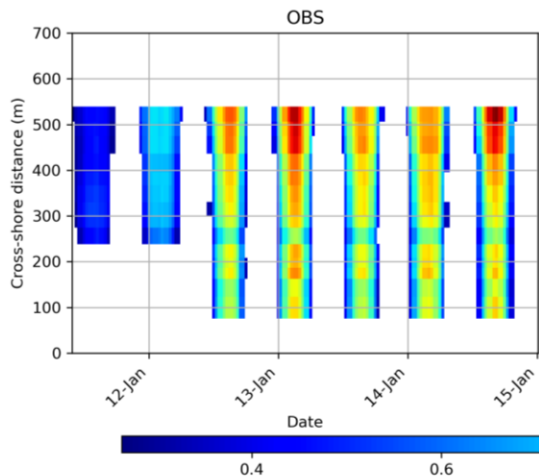
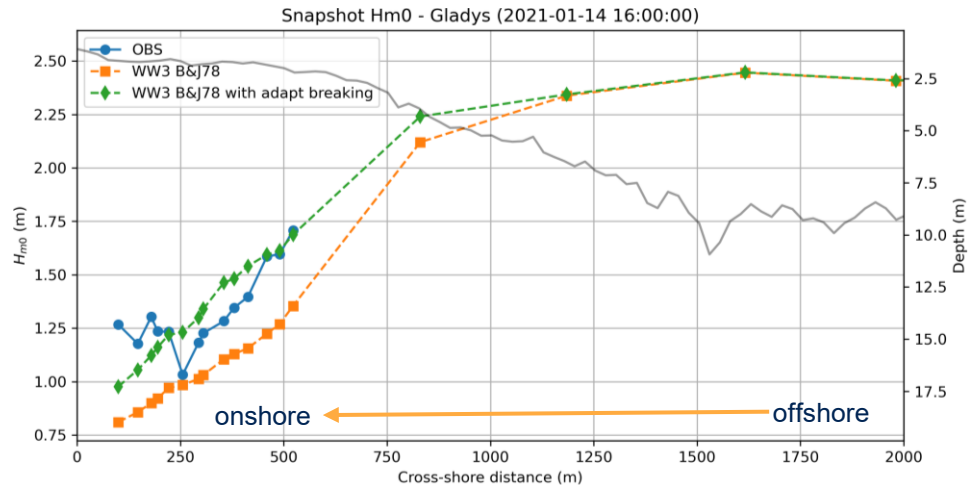
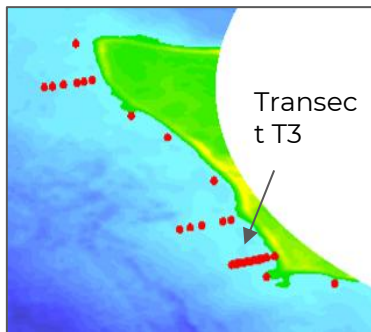
Booij & Dingemans, ?

Impacts of triad parameterizations on the spectra

Hovmöller diagramm of $E(f)$ for observations (top), simulation with LTA (middle) and SPB triads (bottom), on transect 3 offshore (PT2, left) and onshore (G05, right)



Impact of adaptative breaking



Hovmöller diagram of H_{m0} for observations (left), simulation without (middle) and with adaptive breaking (right) on transect 3

Contribution of the different processes

