

## Simulation of flooding during Typhoon Bopha with the SFINCS model

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- Category 5 super typhoon with winds of 175 mph (280 km/h)
- Landfall on December 3 2012, causing widespread destruction, leaving thousands of people homeless and killing 1901 people







Delft3D / SWAN Tide + surge + waves Storm track from JTWC

Holland (2010) parametric winds

Boundary conditions for SFINCS model

## Typhoon Bopha – at Cateel



Wind set-up is limited! (no continental shelf, h>200 m just 3 km offshore)

Deltares

Other processes responsible for flooding:

- 1. wave set-up and (infragravity) wave run-up
- 2. rainfall

### Can existing models simulate compound flooding?



SFINCS model, an attempt to overcome these limitations (Super Fast INundation of CoastS)



## SFINCS model

- 2D flood solver on a regular (1D or 2D) mesh
- Bates et al. (2010) i.e. LISFLOOD-FP

$$q_{t+\Delta t} = \frac{q_t - gh_t \Delta t \frac{\partial (h_t + z)}{\partial x}}{(1 + gh_t \Delta t n^2 q_t / h_t^{10/3})}$$

- Wave set-up and (infragravity) wave run-up
  - Empirical relations using offshore waves and bottom slope
- Forced along ~2 m depth contour
- Added advection term (optional)
- Spatially and temporally varying winds
- Spatially and temporally varying rainfall
- ~ Two orders of magnitude faster than Delft3D or Xbeach !





![](_page_9_Picture_1.jpeg)

Cut off grid to 2 m depth contour

![](_page_10_Picture_1.jpeg)

#### Deep water wave points

Time series of:

Hs

Тр

wave direction

![](_page_11_Picture_1.jpeg)

#### **Coastal points**

Orientation

Bottom slope

![](_page_12_Picture_1.jpeg)

At the coast points:

obtain Hs, Tp, and dir

Determine:

wave set-up (IG) wave height

using empirical relation

f(Hs, Tp, dir, slope, orientation)

WL time series at coast points

![](_page_13_Picture_1.jpeg)

At all model boundary points:

Obtain WL timeseries by interpolating WL time series from coast points

![](_page_13_Picture_4.jpeg)

## **XBeach vs SFINCS**

# 3 hours, wave boundary conditions at peak of stormNo rain, no tides, no surge20 m grid spacing, 10 km coastline

![](_page_14_Figure_2.jpeg)

![](_page_14_Picture_3.jpeg)

## **SFINCS** animation

![](_page_15_Picture_1.jpeg)

## **SFINCS** animation

![](_page_16_Picture_1.jpeg)

## SFINCS, adding rainfall

![](_page_17_Figure_1.jpeg)

## Effects of rain and waves

![](_page_18_Picture_1.jpeg)

Green: only with rain Orange: only with waves Blue: both with rain and waves

![](_page_18_Figure_3.jpeg)

## What's next for SFINCS?

- Further testing
- Improvement of empirical relations for boundary conditions

- e.g. for different coasts (reefs)
- Hydraulic structures
- Infiltration
- GPU
- Sub-grid approach
- Large-scale surges
- Tsunami's?
- Paper in preparation (Leijnse, et al. ????)

## **Questions?**

![](_page_20_Picture_1.jpeg)